Game Theory, Systems & DSR

writing 363

Ideas for NOKOBIT

1) DSR for SP1
2) Video games, models in search of a system
3) ISO 9000 auto points.

Do I have three papers, or should I combine these into one or two?
organize = system

BUT, a population of systems
is a game.

What kind of clouds could I
write here?
Why should I make a BSK paper?

1) I am interested in company
   committed tool work research.

2) Is software process
   design science research?